

	9:00-9:50	10:00-10:50	11:00-11:50	1:00-1:50	2:00-3:10	3:20-4:30	4:30-5:30
Aquatics <i>(Pool)</i>	CLOSED (MTWRF)	CLOSED (MTWRF)	Swimming	Open Swim (TR) Trailblazers (W) Mile Swim (F)	Swimming	Lifesaving (Instructional Swim)	Mile Swim (MTWR)
Aquatics <i>(Waterfront)</i>	Kayaking	Canoeing	CLOSED (MTWRF)	CLOSED (MTWRF)	Kayaking	Canoeing	Open Area (MW) SUP (TR)
Ranges & Targets	Rifle Archery	Shotgun Archery	Rifle (Black Powder)	Archery (M) Rifle (T)	Rifle Archery	Shotgun Archery	Open Area (MTWR)
Outdoor Skills	Signs, Signals & Codes	Cooking	Wilderness Survival	CLOSED (MTWRF)	Fishing Fly Fishing	Orienteering	Open Area (MTWR)
COPE & Climbing	CLOSED (MTWRF)	COPE & Pioneering		TROOP COPE (MTWR)	Climbing		TROOP COPE (MTWR)
Handicraft	Woodcarving	Art	Indian Lore	CLOSED (MTWRF)	Painting	Leatherwork	Open Area (MTWR)
STEM	Astronomy	Chemistry	Entrepreneurship Salesmanship	CLOSED (MTWRF)	Mining in Society	Space Exploration Moviemaking	Open Area (MTWR)
Health & Safety	Citizenship in the Community	Health Career Professionals	Search & Rescue	CLOSED (MTWRF)	Emergency Preparedness	First Aid	Appt. Only
Trailblazers <i>(First Year Campers)</i>	Requirement work (Tenderfoot through First Class)			Open Archery (M) Open Rifle (T) Open Swim (W)	CLOSED (MTWRF)	CLOSED (MTWRF)	Outpost (R)
Ecology/ Conservation	Nature Bird Study	Environmental Science	Soil & Water Insect Study	CLOSED (MTWRF)	Reptile & Amphibian Study	Forestry Oceanography	Open Area (MTWR)
Ranger	Welding	Horsemanship	Metalworking	CLOSED (MTWRF)	Metalworking	Horsemanship	CLOSED (MTWRF)
BONUS Merit Badges	<ul style="list-style-type: none"> From 1:00-1:50 and 4:30-5:30 (Monday thru Thursday), we will offer bonus Merit Badges. (Chess, Archaeology, Multisport, etc.) This is also a time in which leaders in camp for the week may choose to offer additional Merit Badges not otherwise offered. Because these will change from week to week, Scouts will not need to sign up for these until after they arrive at camp. 						